

JUL 15 1924 /

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HIT AND RUN

Photoplay in six reels

and Scenario

Story by Edward Sedgwick and Raymond L. Schrock

Directed by Edward Sedgwick

Author of the photoplay (under section 62)
Universal Pictures Corporation of U.S.

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"HIT AND RUN"
Gibson Feature
Starring Hoot Gibson

JUL 15 1924

While the Blue Socks are on the train, Scout "Red" McCarthy has a disagreement with Joe Burns, the Manager, and indignantly leaves the train at a desert way station together with his daughter, Joan. They go to see a local ball game while waiting for the next train and see a cowboy, "Swat" Anderson hit a ball so far that they have to relay it home through the sage brush on horses. "Red" signs "Swat" up for the Blue Socks team and "Swat" promptly joins them much to the amusement of the ball players inasmuch as he is an unbelievable boob. This sentiment, however, changes immediately when "Swat" knocks the ball over the fence at every crack. After a great deal of good comedy on the ball field in particular and during the games, we see the Blue Socks come up as one of the two contenders for the World's championship and hear three gamblers plot to have "Swat" crippled the day before the deciding game. This is attempted at a Cabaret, but "Swat" puts up a terrific fight with the man who assaults him and learning of the plot, escapes with Joan from the Cabaret and rushes through the streets to the Blue Sock's headquarters only to be caught at the last moment by another bunch of thugs and slapped into a box-car together with Joan. When the big game starts the next day "Swat" is no where to be found and as the game progresses, it looks as if the Blue Socks would lose. At this moment, Joan and "Swat" recover in the box-car and managing to untie themselves climb out through the ventilator and drop to the moving train. They jump into a passing farm wagon and drive like mad for the city. When the wagon breaks down, they steal a motor and continue their perilous ride to the Ball Park, skidding around turns in the country road in thrilling fashion. "Swat" reaches the ball grounds just in time to make a ninth inning finish and win the game for his club by losing the ball over the fence.

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